

**Minutes of the:  
held in:  
on:**

**Ecma TC39-TG1  
Mountain View (Mozilla)  
21<sup>st</sup> September 2006**

## Attendees

- Jeff Dyer, Adobe Systems
- Steven Johnson, Adobe Systems
- Dan Smith, Adobe Systems
- Edwin Smith, Adobe Systems
- Michael O'Brien, Mbedthis
- Brendan Eich, Mozilla Foundation
- Graydon Hoare, Mozilla Foundation
- Dave Herman, Northeastern University
- Lars Hansen, Opera Software
- Iain Lamb, Yahoo!
- Julien Lecomte, Yahoo!

## Agenda

- eval
- yield
- [proposals](#) review

## Notes

- eval
    - [resurrected\\_eval](#)
    - method on global object
    - do we need eval(s, [oN, ..., o1])
      - where o1 is the head of the replacement scope chain
  - global self-name
    - [globals](#)
    - just a property name, can be bound by sandboxing code as it wishes
  - yield
    - should make yield e and let (h) e use the same nonterminal for e
    - either: over-parenthesize
    - or: non-terminal for e is AssignmentExpression
    - resolved: use AssignmentExpression
- 
- documentation comments
    - lars: why not use a comment?
    - doug's proposal does not reflect as doc
    - how does this relate to decorators?

- need a unified proposal
- want real-world use-cases so we don't miss anything that should be ES4
- dave/brendan shorter/more-compositional function expression forms
  - `let function f(args) { body } ® let f(args) { body } OR let f(args) expr`
- normative grammar issues
  - we have resolved to eliminate reference types in the spec
  - should we restrict optional reference types in the grammar? no
  - should we make the spec's normative grammar be LL(1) or LR(1)? yes
  - jeff to take on formalizing the grammar, mob will help

## proposals review

- type parameters
  - `class A.<T> extends T { ... }` should not be allowed
  - similar such questions may arise
  - dave: C# type non-erasure vs. Java erasure
- builtin classes
  - lacks intrinsic, jeff to update
- structural types and typing of initializers
  - do we allow any TypeExpression after `:` in initialiser annotation? yes
  - do we allow any Exprssion after `:` in initialiser annotation? uhhh...
    - dave:
      - we want static type checker recognizing static constraint
      - casts for dynamic constraints (less common)
      - more common static constraint case should have lightweight syntax
    - agreement on these two points:
      - want `{p: 42} : {p: int}` where the annotated type is a TypeExpression
      - want `cast T (E)`
    - what about `to`?
      - want `x to T` where grammatically T is TypeExpression
      - confusion about `foo().to(x)` being backwards - should be `from`?
      - entertain proposals in the wiki for nice dynamic-to/is API syntax
    - resolved: want infix operator syntax for static case: TyExpr on right
    - what about `is`?
      - alternative is to match `to` and require static TyExpr on right
      - allowing any Expr means structural types must be named to be used
      - if we require TyExpr on right of `is`, we may break AS3 users
- is as to
  - in good shape apart from wiki page title
  - dave to update based on recent type system work and previous item
- nullability
  - agreement on nullability by default
  - discussion brought up need to:
    - update the spec before re-exporting
    - respond to es4-discuss list with pointers to new export
- numbers

- in good shape now (see recent [numbers](#))
- mob is doing `int64` as extension; seems to fit
- [strict and standard modes](#)
  - raised issues of spec language and completeness
  - build on E3 or try to improve it w/ a significantly different metalang?
  - take E3 metalang and clean it up a bit (a la ECMA-357)
  - dave to try writing a few more accessible spec styles for some productions
- [normative grammar](#)
  - see above
- [intrinsic namespace](#)
  - in good shape, foundational
- [type refinements](#)
  - move to deferred

## proposals, continued

- enumerability
- switch type
- block expression
- proper tail calls
- type definitions
- syntax for type expressions – fix ? to be postfix
- [namespace shadowing](#)
  - all good
- [iterators and generators](#)
  - `StopIteration` is of type `StopIterationClass`
  - `intrinsic::iterator` must become `iterator::get` or some such
- resurrected eval
- expression closures, still reviewing
- multiple compilation units - need to prove the two propositions
- security wrappers - does it do enough to be worth its cost?
  - meaning: does enough? costs a lot?
- issue with `intrinsic::global`
  - is it bound to the caller's global in the "sandbox" (sic) object passed to the resurrected eval?  
lars said yes earlier, brendan said no; revised answer is no.
- catchalls, hashcodes, operators, destructuring
  - All good
  - Note to self:

```
for ([k] in o) => SyntaxError
for ([k,v,u] in o) => SyntaxError
for ([k,,,] in o) => ok
for ([k,,] in o) => ok
```

```
for ([k,v] in o) => ok
```

- bug fixes
  - brendan: remove `eval` bug fixes, it has its own page
  - brendan: generic statics for Array and String should be split out
  - jeff: escaped newlines in string literals ok
- decimal
  - graydon: pragma syntax update
  - otherwise looks good
- typeof
  - update to leave `typeof null === 'object'`
  - update to change `typeof class === 'object'`
  - BUT: `typeof String === 'function'` for backward compat
  - informative words expressing regret

## day two

- syntax for pragmas
  - ok
- reserved words
  - should we do as js1.7 and allow function delete? no
  - should we allow reserved identifiers after `::`? yes
- update unicode
  - ok (discussion around clarity of implementation choice, how choice is one way or the other for all inputs, depending on input).
  - resolved: format control chars are not stripped from source input, therefore are preserved in string and regexp literals
- extend regexps
  - Updated to note per yesterday's discussion that `typeof /re/ === "object"`.
  - Also adopting the IE quirk that Opera and Mozilla do: `/[/]/` matches `"/`.
  - This means that `#...` line comments in `/very-long/x` regexps must balance `[]`.
- slice syntax
  - Brendan to clean up, move most to discussion, present minimal proposal
  - lain: why not define a range generator function?
  - Discussion about `+`, `<`, `==` etc. for Array – put them in a new namespace that new code can use: use namespace operators.
- triple quotes
  - still good
- documentation
  - move to reflection library
  - use javadoc style comments (precedent: asdoc tool from adobe)
- globals
  - singularize `intrinsic::globals`

- date and time
  - all good but nanotime:
    - discussion about accuracy needs – want delta-t for benchmarking, really
    - so don't need nanoseconds, or want to impose them on all impls
    - ptw's tick/tickScale proposal from es4-discuss considered too hardware-ish
      - not good if tickScale isn't constant; if constant, it may have to be too large a number of nanoseconds in order for tick to be cheaply computed
  - dave: social psych reaction time research
  - lars/graydon: use nanoseconds since creation of Date object: `d.nanoAge()`
  - `nanoAge` to be drafted
- json encoding and decoding
  - `Array.prototype.toJSONString`
  - `Object.prototype.toJSONString`
  - `String.prototype.parseJSON`
  - `String.prototype.trim` (free-riding on JSON here)
- the module perplex – packages don't solve naming and loading issues
- stack inspection
  - good
- meta objects
  - lars/dave: `namespace()` and `name()` should be in `ClassType` not `Type`
    - ditto for `supertypes()` and `subtypes()` (rename to `super/subClasses()`)
  - dave: use iterators instead of arrays
  - dave: note to use `[T]` instead of no-longer-proposed `Array.<T>`
  - dave: should reflect public methods and fields, structural fields, etc.
  - `InterfaceType`? sure; `InterfaceType.implementedBy()`
- expression closures
  - good, clean up discussion
- multiple compilation units
  - needs exact and complete list of differences between models
- security wrappers
  - graydon and brendan: come up with use cases
- iain: version reflection? object detection and try-eval rule
- brendan: dict syntax for null-proto object initialisers
- TODO:
  - brendan: slice
  - iain: json encoding and decoding, trim
  - lars: documentation
  - graydon: date and time
  - graydon and brendan: security wrappers