

EMaker style modules for ECMAScript

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Goals

- Isolation
- Security
- No global namespace
- No constraints on simultaneous “versions”
- First class objects
- Non-blocking without boilerplate
- Zero-admin provisioning
- Uniform location and retrieval

Import syntax

```
import moduleName
```

Value: module function representing *moduleName*.

Keyword args: bindings for free variables of code of *moduleName*.

```
new (import 'util/point')({ x: 3, y: 4 })  
   (import 'util/point')({ x: 3, y: 4 })
```

Module syntax

Any **FunctionBody** with free variables

May declare internal variables, return result (module instance)

```
var lastX;  
return {  
  getX: function() {  
    return x;  
  },  
  setX: function(x_) {  
    if (x_ > 0) { lastX = x; x = x_; }  
  }  
};
```

Module syntax

May use ctor style (for use with new)

```
var lastX;  
this.getX = function() {  
    return x;  
};  
this.setX = function(x_) {  
    if (x_ > 0) { lastX = x; x = x_; }  
};
```

Module syntax

Evaluated as `use lexical scope`

No aliasing of `this` (or anything else) to bottom scope

Primordials: discuss later

Implementation

`import` is a special form

Value of `import expr` substituted at “compile” time

Entry point is some async host function
... *may* want to standardize

Implementation

```
① pim('A', function(m) {  
  m({ thePim: pim, ... }); ③  
});
```

② *async*

A.js

```
import 'B';  
⋮  
var id = 'D';  
⋮  
④ thePim(id, function(m) {  
  m({ ... }); ⑥  
});
```

④

⑥

C.js

```
import 'A';
```

B.js

```
import 'C';
```

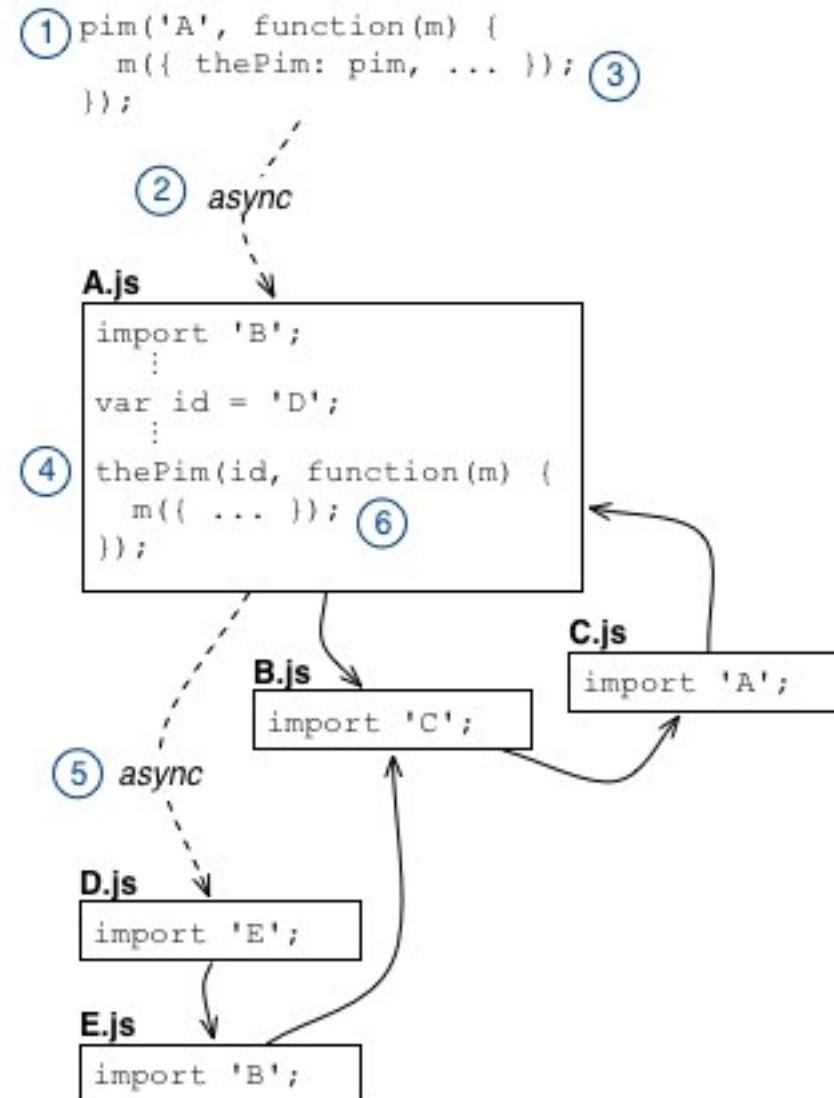
⑤ *async*

D.js

```
import 'E';
```

E.js

```
import 'B';
```



Primordials

Optional parameter of module function

```
(import 'util/point')({  
  x: 3, y: 4 },  
  aContext)
```

Variant: Immutable module object

```
var table = [  
    0.0, 0.0998334166, 0.198669331, /* ... */ ];  
  
return {  
    sin: function(x) { /* use 'table' */ },  
    cos: function(x) { /* ... */ }  
};
```

Variant: Alternate construction

Standardize the `pim` shown earlier?

... discussed in `modules_primordials`

Module construct in source?

```
var point = module pointey ({ x, y }) {  
  return {  
    getX: function() {  
      /* point does not work */ },  
    setX: function(x_) {  
      /* pointey works */ }  
  };  
}
```

Packages

Simple idea

Local nickname → secure reference
secure: SHA-1 or signature