

Update on Object Literal Extensions for ES.next

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Removed

- Attribute modifiers:

```
{!x: 5, //non-configurage  
  ~y: 6 //non-enumerable  
}
```

- Why? Too much negative community reaction
- Still includes non-writable properties:

```
{z := 7}
```

- Object modifiers:

```
{.seal, //or .freeze  
  x: 5,  
  y: 6  
}
```

- Why? No love. Odd syntax. Added complexity:

```
Object.seal({x: 5,  
             y: 6  
});
```

Added Evaluated Property Names

- In an object literal any property name position may be a bracketed expression.
- Actual property name is determine at construction time by evaluating expression.
- It may evaluate to a private name object.

```
const foo = Name.create();
{
  [foo] : 1,
  get [1+2]() {},
  ['prefix'+i++]() {}
}
```

Added

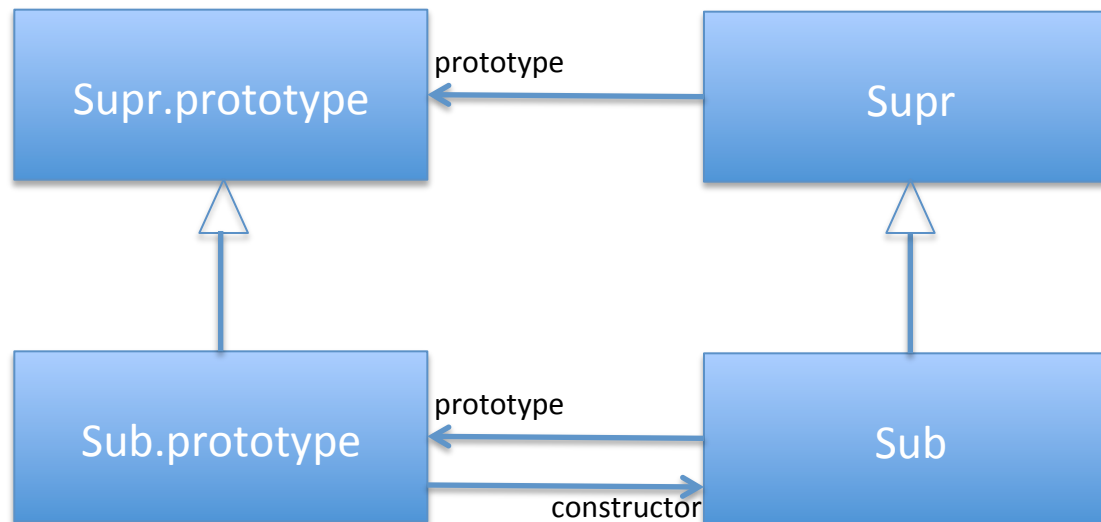
- Comma is optional following method and accessor properties:
- ```
{
 get foo() {return this.computeFoo()}
 computeFoo() {return this[privateFoo]}
 [privateFoo]: 0
}
```

# Issues

- Attributes for constant and method properties?
  - enumerable: false, writable: false, configurable: false
  - To much lock down?
- Single identifier properties are future-hostile for block lambdas:
  - `{foo}` //is it an object literal or a block lambda
- Generators and concise methods?
  - `{*foo() {... yield bar;...}}`
  - `}`

# Modified

- Semantics of  $<|$  when RHS is function  
let Sub = Supr  $<|$  function() {};
- If ('prototype' in Supr):



# Added

- Object Extension Literals

```
obj.{a:1,b:2,c:3};
```

- Means approximately:

```
Object.defineProperties(obj, {
 a: {value: 1, enumerable: true, writable: true, configurable: true},
 b: {value: 2, enumerable: true, writable: true, configurable: true},
 c: {value: 3, enumerable: true, writable: true, configurable: true}
});
```

- Not a copy operation!
  - Important distinction for **super**
  - Private named properties
- Other syntax possibilities:

```
.= { .+ {
```

# A “Class” Definition Pattern

```
const className = superClass <| function(/*constructor parameters */) {
 //constructor body
 super.constructor(/*arguments to super constructor */);
 this.{
 //per instance property definitions
 };
}.prototype.{
 //instance properties defined on prototype
}.constructor.{
 //class (ie, constructor) properties
};
```

<https://github.com/allenwb/ESnext-experiments>



# Initializers in Binding Destructurings

```
let {
 a: b = 5,
 b: {x:x,y:y=6} = foo,
 c: [q,r,s,...t]
} = getObj();
```