

# Async Generators

Composable Async Programming in ES7

# ES6 has Generator Functions

```
function *numbers() {  
    let file = new FileReader("numbers.txt");  
    try {  
        while(!file.eof) {  
            yield parseInt(file.readLine(), 10);  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```

# Async Functions are proposed for ES7

```
async function getStockPrice(symbol, currency) {  
    let price = await getStockPrice(symbol);  
    return convert(price, currency);  
}
```

# A Question that needs Answering

If an `async` function returns a Promise,  
and a `generator` function returns an Iterator...

# A Question that needs Answering

...what does an **async generator function** return?

**async function<sup>\*</sup>() -> ?**

# A Question that needs Answering

	Synchronous	Asynchronous
function	T	Promise
function*	Iterator	???

# async function\*() -> ?

An `async` function `sends` a value using a callback.

A generator functions yields `multiple` values, and terminates with a return value *or* an error.

# async function\*

An async generator function **sends multiple values** using callbacks, and terminates with a return value *or* an error.

`async function*() -> ?`

`Promise<Iterable<T>> ?`

`async function*() -> ?`

`Iterable<Promise<T>> ?`

# Why?

- Absence creates refactoring hazard
- Support asynchronous stream composition
  - Events for web developers
  - Async IO for server developers
- Support pending features in ES7 and web platform
- Validate generator and async function design

# Event Composition

```
async function *getDrags(element) {  
  for(let mouseDown on element.mouseDowns) {  
    for(let mouseMove on  
        document.mouseMoves.  
        takeUntil(document.mouseUps)) {  
      yield mouseMove;  
    }  
  }  
}
```

# Sync IO with function\*

```
function* getStocks() {
    let reader = new FileReader("stocks.txt");
    try {
        while(!reader.eof) {
            let line = reader.readLine();
            yield JSON.parse(line);
        }
    }
    finally {
        reader.close();
    }
}

function writeStockInfos() {
    let writer = new FileWriter("stocksAndPrices.txt");
    try {
        for(let name of getStocks()) {
            let price = getStockPrice(name);
            writer.writeLine(JSON.stringify({name, price}));
        }
    }
    finally {
        writer.close();
    }
}
```

# Async IO with `async` function\*

```
async function* getStocks() {
    let reader = new AsyncFileReader("stocks.txt");
    try {
        while(!reader.eof) {
            let line = await reader.readLine();
            await yield JSON.parse(line);
        }
    }
    finally {
        reader.close();
    }
}

async function writeStockInfos() {
    let writer = new AsyncFileWriter("stocksAndPrices.txt");
    try {
        for(let name on getStocks()) {
            let price = await getStockPrice(name);
            await writer.writeLine(JSON.stringify({name, price}));
        }
    }
    finally {
        writer.close();
    }
}
```

# How does this work?

Iteration and Observation are **symmetrical**.

# Iteration and Observation

- Share the same semantics
- Can be created/consumed using same syntax and control structures
- Can be composed using the same operators

# Top-rated Movies Collection

```
let getTopRatedFilms = user =>
  user.genreLists.
    flatMap(genreList =>
      genreList.videos.
        filter(video => video.rating === 5.0));
```

```
getTopRatedFilms(user).
  forEach(film => console.log(film));
```



# Mouse Drags Collection

```
let getElementDrags  = elmt =>
  elmt.mouseDowns.
    flatMap(mouseDown =>
      elmt.mouseMoves.
        filter takeUntil(elmt.mouseUps));
    )
  getElementDrags(image).
    forEach(pos => moveTo(image, pos));
```



# Iteration and Observation

The only difference is which party is in control,  
the consumer or the producer.

# Generator Function is Iteration

Producer *sends* the consumer a generator,  
and the consumer uses it as a *data source*.



# A Generator is a Data Source

- Can yield data
  - `generator.next().value;`
- Can throw an error and terminate
  - `try { generator.next(); } catch(e) { log('error',e); }`
- Can return a value and terminate
  - `if ((pair = generator.next()).done === true) log(pair.value);`

# Async Generator Function is Observation

Producer receives generator *from* consumer,  
and the producer uses it as a data sink.



Data Pushed To Consumer

# A Generator is a Data Sink

- Can receive data
  - `generator.next(44);`
- Can receive an error and terminate
  - `generator.throw("The operation did not succeed");`
- Can receive a return value and terminate
  - `generator.return(5);`

What does an **async generator** function return?

# Introducing Observable

```
let nums = async function*() {
    yield 1;
    yield 2;
    return 3;
}

let numbers = nums(); // returns Observable

numbers.
  observe({
    next(v) { ← “Pushes” data to consumer
      if (v === 1) {
        return {done: true}; ← Consumer can short-circuit
      }
    },
    throw(e) {
      log.error(e);
    },
    return(v) {
      log(v);
    }
});
```

# Introducing Observable

```
interface Iterable {  
    Generator iterator(void);  
}  
  
interface Observable {  
    void observe(Generator);  
}
```

# How to short-circuit?

```
let nums = async function*() {
  yield 1;
  yield 2;
  return 3;
}

let numbers = nums(); // returns Observable

numbers.
  observe({
    next(v) {
      if (v === 1) {
        return {done: true};
      }
    },
    throw(e) {
      log.error(e);
    }
    return(v) {
      log(v);
    }
  });

```

## Question

If the producer is in control, how can the consumer short-circuit without first getting a notification?

# Short-circuiting Async Functions

```
interface Observable {  
    void registerObserver(Observer);  
}
```

# Detecting consumer short-circuit

- Producer adds new object to generator prototype chain
- Decorates throw and return methods
- Intercepts calls to detect consumer short-circuit

# \$decorateGenerator

```
function $decorateGenerator(generator, onDone) {
    let throwFn = generator.throw,
        returnFn = generator.return;

    return Object.create(
        generator,
        {
            throw: {
                value: function(e) {
                    onDone();
                    if (throwFn) {
                        throwFn.call(generator, e);
                    }
                }
            },
            return {
                value: function(v) {
                    onDone();
                    if (returnFn) {
                        returnFn.call(generator, v);
                    }
                }
            }
        });
}
```

# Short-circuiting Async Gen Function

```
let nums = async function*() {
    yield 1;
    yield 2;
    return 3;
}

let decoratedIterator =
  nums().
    observe({
      next(v) {
        log(v);
      },
      throw(e) {
        log.error(e);
      }
      return(v) {
        log(v);
      }
    });
// consumer can asynchronously short-circuit
decoratedIterator.return();
```

# Async Generators Desugared

```
function nums() {
    return new Observable(generator => {
        let done = false,
            decoratedIterator =
                $decorateGenerator(
                    generator,
                    function onDone() { done = true; }),
        next = generator.next;

    async function() {
        try {
            if (done) return;
            decoratedIterator.next(1);
            if (done) return;
            decoratedIterator.next(2);
            if (done) return;
            decoratedIterator.return(3);
        } catch(e) {
            if (decoratedIterator.throw)
                decoratedIterator.throw(e)
        }
    }();

    return decoratedIterator;
});
```

```
async function *nums() {
    yield 1;
    yield 2;
    return 3;
}
```

# Object.observe as an async generator

```
Object.observations = function(obj) {
  return new Observable(generator => {
    let next = generator.next,
        decoratedIterator = $decorateGenerator(generator, unobserve),
        handler = ev => { if (next) { next.call(decoratedIterator, ev); } },
        unobserve = () => Object.unobserve(obj, handler);

    Object.observe(obj, handler);

    return decoratedIterator;
  });
};
```

# Generator Function

```
let numbers = function*() {  
    let file = new FileReader("numbers.txt");  
    try {  
        while(!file.eof) {  
            yield parseInt(file.readLine(), 10);  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```

# Async Generator Function

```
let numbers = async function*() {
  let file = new AsyncFileReader("numbers.txt");
  try {
    while(!file.eof) {
      yield parseInt(await file.readLine(), 10);
    }
  }
  finally {
    file.close();
  }
}
```

# for...of

```
function writeNums() {  
    let sum = 0;  
    for(let x of numbers()) {  
        sum += x;  
    }  
    return sum;  
}
```

# for...on

```
async function writeNums() {  
  let sum = 0;  
  for(let x on numbers()) {  
    sum += x;  
  }  
  return sum;  
}
```

# for...on desugared

```
async function writeNums() {  
  try {  
    for(let x on numbers()) {  
      log(x);  
    }  
    log("completed");  
  }  
  catch(e) {  
    log("error:", e);  
  }  
}
```

```
function writeNums()  
  return numbers().  
    forEach(x => log(x)).  
    then(  
      () => log("completed"),  
      e => {  
        log("error:, e);  
      });  
}
```

# Observable.forEach

```
Observable.prototype.forEach = function(next) {  
  return new Promise((accept, reject) => {  
    return this.observe({  
      next,  
      throw: reject,  
      return: accept  
    })  
  });  
}
```

# An Answer to the Question

	Synchronous	Asynchronous
function	T	Promise<T>
Generator function	Iterator<T>	Observable<T>

# Observable Methods

- All applicable array methods
- retry()
- takeUntil()
- Variations of flatMap
  - mergeMap()
  - concatMap()
  - switchMap()

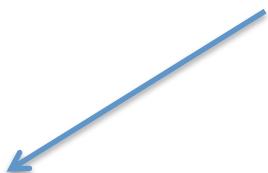
# Auto-complete

```
var searchResultSets =  
  keyPresses.  
    mergeMap(key =>  
      getJSON("/searchResults?q=" + input.value).  
        retry(3).  
        takeUntil(keyPresses));  
  
searchResultSets.forEach(  
  resultSet => updateSearchResults(resultSet));
```

# Nesting await expression in for...on

Should observation pause while awaiting promise?

```
async function *getStockInfos() {  
    for(let stock on stocks()) {  
        let price = await getPrice(stock);  
        yield {name: stock.name, price};  
    }  
}
```



# Should observation pause for `await`?

Yes.

“Wait” is the operative word.

# Question

How do we *pause* Observation until an async operation completes?

# Question

How do we *pause* ~~Observation~~ Iteration until an  
async operation completes?

# Task.js

```
spawn(function*() {
  var data = yield $.ajax(url);
  $('#result').html(data);
  var status =
    $('#status').html('Download complete.');
  yield status.fadeIn().promise();
  yield sleep(2000);
  status.fadeOut();
});
```

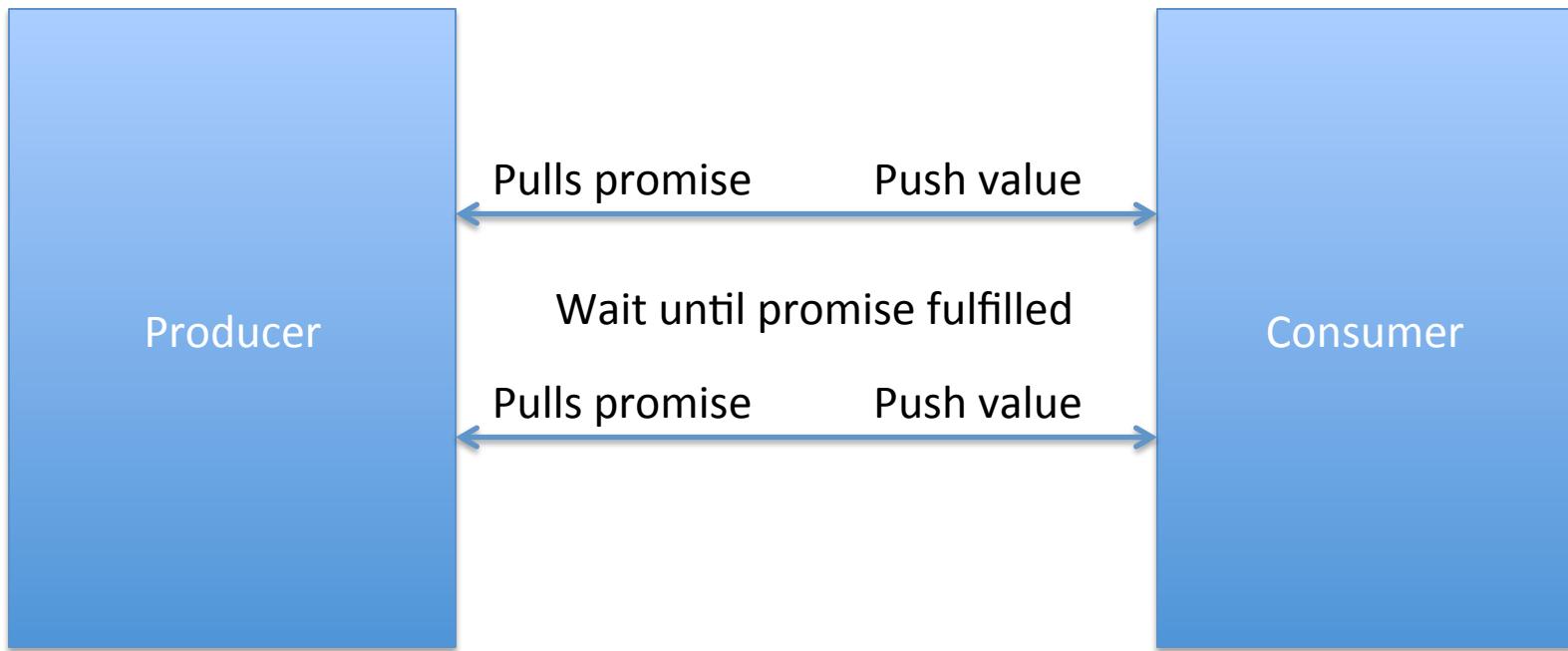
# Question

How do we pause **Observation** until an async operation completes?

# Nesting await and for...on

```
async function *getStockInfos() {  
    for(let stock on stocks()) {  
        let price = await getPrice(stock);  
        yield {name: stock.name, price};  
    }  
}
```

# Pausing Observation



# Pause Observation while Awaiting

```
async function *getStockInfos() {
  return new Observable(generator => {
    let done,
      decoratedIterator =
        $decorateGenerator(
          generator,
          () => {done = true;});

    (async function() {
      try {
        await stocks();
        forEach(async function(name) {
          let price = await getPrice(name);
          if (!done)
            decoratedIterator.next({name, price});
        });
      } catch(e) { decoratedIterator.throw(e); }
    })();

    return decoratedIterator;
  });
}
```

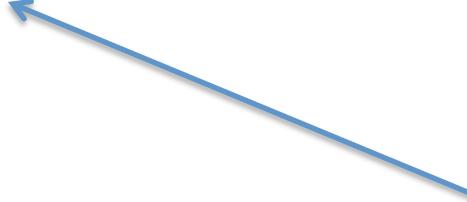
forEach block returns promise sub-expression from next(). Producer yield expression replaced by promise.

# Async Generator

```
async function *getStocks() {  
    let file = new AsyncFileReader("stocks.txt");  
    try {  
        while(!file.eof) {  
            let line = await file.readLine();  
            yield line;  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```

# Async Generator that Pauses

```
async function *getStocks() {  
    let file = new AsyncFileReader("stocks.txt");  
    try {  
        while(!file.eof) {  
            let line = await file.readLine();  
            await yield line;  
        }  
    }  
    finally {  
        file.close();  
    }  
}
```



Result of yield is a promise!  
Await result before continuing  
Iteration.

# Async IO with `async` function\*

```
async function* getStocks() {
    let reader = new AsyncFileReader("stocks.txt");
    try {
        while(!reader.eof) {
            let line = await reader.readLine();
            await yield JSON.parse(line);
        }
    }
    finally {
        reader.close();
    }
}

async function writeStockInfos() {
    let writer = new AsyncFileWriter("stocksAndPrices.txt");
    try {
        for(let name on getStocks()) {
            let price = await getStockPrice(name);
            await writer.writeLine(JSON.stringify({name, price}));
        }
    }
    finally {
        writer.close();
    }
}
```

# ES7 Comprehensions

```
async function writeStockInfos() {
  var stocks =
    (for (stock from PausableObservable.from(getStocks()))
      for (price from PausableObservable.from(getPrice(stock)))
        { stock, price });

  let writer = new AsyncFileWriter("stocksAndPrices.txt");
  try {
    for(let name on stocks) {
      let price = await getStockPrice(name);
      await writer.writeLine(JSON.stringify({name, price}));
    }
  }
  finally {
    writer.close();
  }
}
```

# ES7 Comprehensions

```
var stocks =  
  (for (stock from PausableObservable.from(getStocks()))  
    for (price from PausableObservable.from(getPrice(stock)))  
      { stock, price });  
  
var stocks =  
  PausableObservable.  
    from(getStocks()).  
    mergeMap(stock =>  
      PausableObservable.  
        from(getPrice(stock)).  
        map(price => { stock, price }));
```

# Validating Promises, `async/await`

- `await` should mirror `then` and conditionally unwrap
- Inability to cancel Promises causes friction
- Turning `async` generator into Promise loses cancellation semantics